

## EXPERIENCE

February, 1998 - Present

### HYPERDESIGN, INC.

Senior Illustrator

Responsibilities included:

- Creating character designs, style guide concept art, and product development illustrations.
- Creating instruction art for various products demonstrating product assembly and/or operation for the consumer.
- Worked closely with Art directors, R&D, engineering, and copywriting teams to manage project plans.
- Developing illustrations for marketing materials such as ads, catalogs, in-house promotions, brochures, and graphic identity.

Pre-press assistant

- Final preparation of graphics for print, creating three-dimensional packaging comps, and preparing finished comps for delivery.

## CLIENTS

### UNIVERSAL STUDIOS

- Concept, product design and style guide development for the movies such as "Despicable me" and "Hop".

### TOYBIZ

- Concept, instruction, and packaging art for properties such as Spiderman, The Hulk, X-men, Curious George, Fantastic Four, Iron Man, TNA wrestling and many more.
- Style guide development illustrations and designs for movies such as Spiderman, The Hulk and Fantastic Four.

### DISCOVERY CHANNEL

- Style guide development, instruction art and packaging concepts for various Discovery Channel products.

### NICKELODEON

- Packaging art and style guide development for properties such as Spongebob Squarepants, Danny Phantom, and The Fairly Odd Parents.

### NEW LINE CINEMA/ SCHOLASTIC MEDIA

- Concept art and style guide development for the movies such as "The Golden Compass" and "Journey to the Center of the Earth".

Other clients include Marvel comics, CBS, ABC, Spinmaster, Yamaha, DC comics, and many more.

## EDUCATION

### JOE KUBERT SCHOOL

- Bachelor of Fine Arts

## SKILLS

Comfortable with Mac and PC  
Adobe CS5 Suite  
Corel Painter X  
Zbrush  
Traditional Illustration